

# Juno

See Notes  
Stretch 16X

Paul H. Muller

$\text{♩} = 60$

The musical score for 'Juno' is presented in three systems. Each system contains three staves: Voices (top), Violin (middle), and Bass (bottom). The music is in common time (C) and begins with a tempo marking of quarter note = 60. The dynamic marking *mp* (mezzo-piano) is indicated for both the Voices and Violin parts. The Voices part consists of a series of half notes, often beamed in pairs. The Violin part features a more active melody with eighth and sixteenth notes, including some slurs. The Bass part is primarily composed of sustained half notes, with some slurs connecting notes across measures. The overall texture is simple and focused on the vocal line and harmonic support.

A musical score consisting of three staves. The top staff uses a treble clef and contains a melody with a slur over the first two measures and another slur over the last two measures. The middle staff also uses a treble clef and contains a sequence of notes, some beamed together, with a slur over the first two measures. The bottom staff uses a bass clef and contains a simple bass line with a slur over the last two measures. The score is divided into four measures by vertical bar lines and ends with a double bar line.

Notes.txt

Juno - Notes

Summary of pieces and key

Amity - Key F major  
Clear Sailing - Key C minor  
For Steve M - Key D major  
Industry - Key A minor  
Landscape - Key F major  
Layer Five - Key C major  
Red Sunset - Key D major  
Resolution - Key G major  
Sky Voices - Key G minor  
Threshold - Key F major

Combination of staves from

Three staves - two treble, one bass

8 segments per staff

60 measures at 80 bpm = 3.0 min per segment = 3 Min 0.000 sec per segment

Key F major - Pentatonic Scale F, G, A C, D

Parts from:

Amity -

Staff 0 Flutes, Oboe  
Staff 1 Harpsichord  
Staff 2 Bassoon, Cello

Landscape -

Staff 0 Clavinet, Harpsichord  
Staff 1 Piano  
Staff 2 Harp - Tubular Bells

Threshold -

Staff 0 Music Box  
Staff 1 Piano, Harpsichord  
Staff 2 Vibraphone - Tubular Bells

Notes.txt

Creat new set of segments from above

Staff 0

S0\_000 Amity S0\_000  
S0\_001 Threshold S0\_001  
S0\_010 Landscape S0\_010  
S0\_011 Amity S0\_011  
S0\_100 Landscape S0\_101  
S0\_101 Threshold S0\_101  
S0\_110 Amity S0\_111  
S0\_111 Landscape S0\_111

Staff 1

S1\_000 Amity S1\_000  
S1\_001 Landscape S1\_001  
S1\_010 Threshold S1\_010  
S1\_011 Amity S1\_011  
S1\_100 Landscape S1\_100  
S1\_101 Threshold S1\_101  
S1\_110 Amity S1\_110  
S1\_111 Threshold S1\_111

Staff 2

S2\_000 Amity S2\_001  
S2\_001 Landscape S2\_001  
S2\_010 Amity S2\_010  
S2\_011 Landscape S2\_011  
S2\_100 Amity S2\_100  
S2\_101 Landscape S2\_101  
S2\_110 Amity S2\_111  
S2\_111 Landscape S2\_111

Run with sequencer and mix with juno stretched